# Jacques Bertin and the Seven Variables 

## 'Retinal Variables' from Semiologie Graphique (1967)




The Semiology of Graphics: Diagrams, Networks, Maps Jacques Bertin (1967)

Retinal Variable: Size

Parameters
height
area
count


## Retinal Variable: Shape

Parameters
outline
associated information in legend


Retinal Variable: Value

Parameters
greyscale lightness


## Retinal Variable: Color

## Parameters

equiluminant hue differences


## Retinal Variable: Orientation

## Parameters

variation from horizontal $\leftrightarrow$ vertical


Retinal Variable: Texture

Parameters
stroke weight
spatial frequency


## Retinal Variable: The plane

Parameters
origin
$x, y$, and ' $z$ ' axes


## Retinal Variable: The plane

## Points

"A point represents a location on the plane that has no theoretical length or area. This signification is independent of the size and character of the mark which renders it visible."

Can represent: a position in 2D space an entity with a pair of abstract values

Can vary in: thickness
color \& value texture


## Retinal Variable: The plane

## Lines

"A line signifies a phenomenon on the plane which has measurable length but no area. This signification is independent of the width and characteristics of the mark which renders it visible."

Can represent:
a connection
a boundary
Can vary in:
thickness
color \& value
texture
Must keep constant:
positions of endpoints


## Retinal Variable: The plane

## Areas

"An area signifies something on the plane that has measurable size. This signification applies to the entire area covered by the visible mark."

Can represent:
a quantity of variation in each dimension a categorical grouping of points

Can vary in:
position
Must keep constant:
size
shape
orientation


## Retinal Variable: The plane

## Areas

"An area signifies something on the plane that has measurable size. This signification applies to the entire area covered by the visible mark."

Can represent:
a quantity of variation in each dimension a categorical grouping of points

Can vary in:
position
Must keep constant:
size
shape
orientation


## Variables on the plane

Retinal Variable: Size

points
lines
areas

Retinal Variable: Shape


Retinal Variable: Value


points
lines
areas

Retinal Variable: Color


## Retinal Variable: Orientation



Retinal Variable: Texture


## Now it's your turn...

RETINAL VARIABLES

Position
version 1
version 2

## Shape

v. 1

