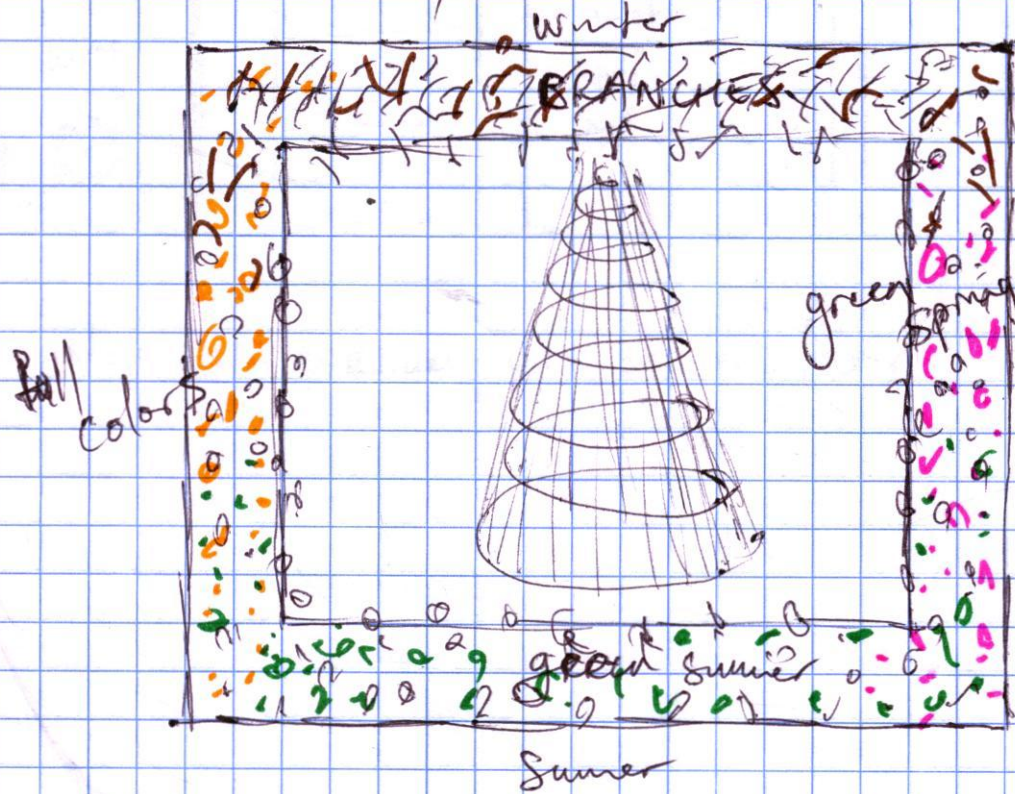


Concept 2:

Time: gear/mechanism

Season: nature/leaves → texture + colour



This image illustrates the frame as representation of season, but for final version the whole frame will change as one unit as seasons pass

